

General Rules & Conditions

PACE OF PLAY POLICY: Scorecards will have the expected time your group is to complete each hole. If you fall behind, you will not a receive warning. Each group is responsible for monitoring its own pace. The first group is expected to play nine holes in 2 hours, 15 minutes or less from their actual start time. All subsequent groups must finish the Checkpoints within the parameters listed below.

To avoid penalty, groups must complete each checkpoint hole under the allotted time on the scorecard or **within 14 minutes of the group ahead.** Checkpoints will be on #9 and #18, unless otherwise indicated. All players in a group in breach of the pace of play policy at any checkpoint are subject to penalty

Penalties: First Breach in Round =1 stroke, 2nd Breach = 2 strokes

Notification: Any group that completes a checkpoint hole in breach of pace of play policy will be verbally notified by an official.

Concerned Players and Appeals: A group may appeal the penalty in the Scoring Area before surrendering their scorecards. A player concerned about a slow player(s) in a group should first remind that player of the Pace Of Play Policy and encourage them to play more efficiently. The concerned player, before or after penalties are assessed, may request an Official to monitor the group. If a player is identified as holding up the pace of the group, penalties may be applied to that player and rescinded from the others.

CONDUCT UNBECOMING: The WPA will not tolerate swearing, vulgar language, alcohol abuse, lack of golfing etiquette, or other such behavior. Such behavior could result in disqualification.

TIME OF STARTING: The WPA expects members to be at their tee prior to their starting time. Each player is responsible for being on time.

DOUBT AS TO PROCEDURE: A player must announce to all players of the group that he is invoking Rule 3-3 and play two balls through the conclusion of the hole, keeping both scores. Do not sign card until requesting a ruling at the **Scoring Area**.

RULINGS: All group members must be present before requesting a ruling. Questions concerning Rules infractions and /or the calling of same must be done at the time of the infraction or prior to the completion of your flight at the **Scoring Area**. Any dispute or d\doubtful point called after the completion of the flight will not be considered with exception to those as defined in Rule 34-1(b)

<u>DISTANCE MEASURING DEVICES:</u> Distance measuring devices are allowed so long as the device does not have the capability to compute such things as slope, grade, wind speed, etc.

OUT OF BOUNDS: Defined by the inside edges at ground level of boundary walls, split-rail fences, perimeter fence posts, street curbing, roads, parking lot, white stakes and white lines connecting markers. A ball that crosses a public road defined as out of bounds and comes to rest beyond that road is out of bounds, even though it may lie on another part of the course. The entire ball must be out of bounds to incur the penalty.

SEARCHING FOR A BALL: Rule 27 states that a player has 5 minutes to search for a ball once they have reached the area that they feel the ball is in. At 5 minutes and 1 second, that ball is deemed to be lost and the player must proceed under applicable Rule. If 2 or more balls, whether they are from the same player or not are thought to be in the same general area, the search time is 5 minutes total, not each.

HITTING A PROVISIONAL BALL: If you hit your drive into an area that you believe is out of bounds or very likely a possible lost ball, then you must declare that you are hitting a provisional ball. Announce to the group that you are hitting a provisional and state that this is a different number ball from the first ball that was hit. If the first ball is found, then you may pick up the provisional ball. If the first ball is not found, then you take the penalty for a lost ball or out of bounds then you hit the provisional ball adding he penalty strokes. If the original ball is found, the provisional ball must be abandoned (Rule 27-2c) and the player must continue play with the original ball or declare it unplayable (Rule 28). A provisional ball is not an option for a ball that may be unplayable. It is only an option if the original ball may be out of bounds or lost outside of a water hazard.

OBSTRUCTIONS: Relief without penalty shall be given for the following immovable obstructions: (1) concrete cart paths, (2) restroom facilities, (3) river rock along any side of the concrete path. Additional obstructions may be listed under LOCAL RULES for this event.

GROUND UNDER REPAIR: Defined by white lines, If its's not marked, it's not under repair unless noted under **LOCAL RULES. EXCEPTION:** Fire ant hills and French drains are deemed to ground under repair regardless.

Wildhawk -Local Rules

STONES IN BUNKERS: Stones in bunkers that interfere with your swing path may be moved as a safety measure.

OUT OF BOUNDS: OB hole 1 on right, hole 2 on right, hole 10 left & right, hole 11 left & right, hole 14 on left.